# <u>Year 5 Spring 1 - Computing - Stop Motion animation</u>

## **Big Question**

How can I make a stop motion car travel fast or slower?



### Key Vocabulary for the unit:

**Animation:** Pictures or photographs in a sequence to give the illusion of movement.

**Animator:** Someone who specializes in the creation of animations.

**Background:** What can be seen behind the main objects or people in a picture.

**Decompose:** To break something down into smaller chunks.

**Duplicate:** To make an exact copy of something.

**Editing:** The process of making changes to a text or film.

 $\textbf{Frame:} \ \, \textbf{Each picture or page in a n animation.}$ 

**Illusion:** Something that is not how it appears to be.

**Onion Skinning:** A way of seeing the previous frame to help create the next frame in an animation.

**Stop Motion:** A sequence of images or photographs used to create an animation.

**Story board:** A sequence of sketches to show what will be included within an animation or video.

### Powerful knowledge/skills for this unit:

- To know that decomposition of an idea is important when creating stop-motion animations.
- ♦ To understand that stop motion animation is an animation filmed one frame at a time using models, and with tiny changes between each photograph.
- ♦ To know that editing is an important feature of making and improving stop motion animations.

### What I should already know from Year 3:

- ♦ To know that different types of camera shots can make my photos or videos look more effective.
- ♦ To know that I can edit photos and videos using film editing software.
- ♦ To understand that I can add transitions and text to my video.

The onion-skinning tool helps to create more flowing animations.



# Useful diagrams for the unit: